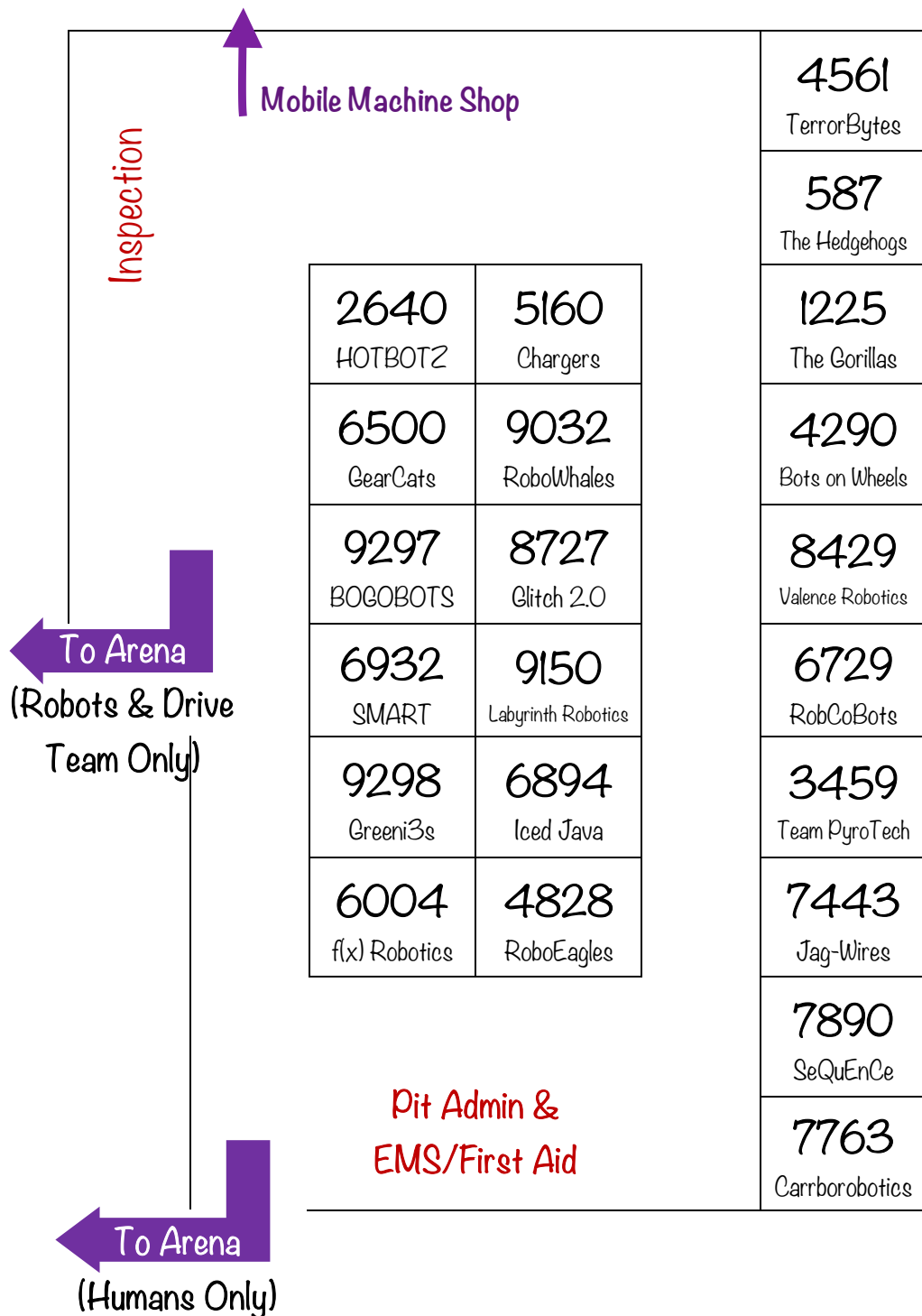


# 2024 FIRST North Carolina FRC State Championship @ ECU Pit Map - Pit A



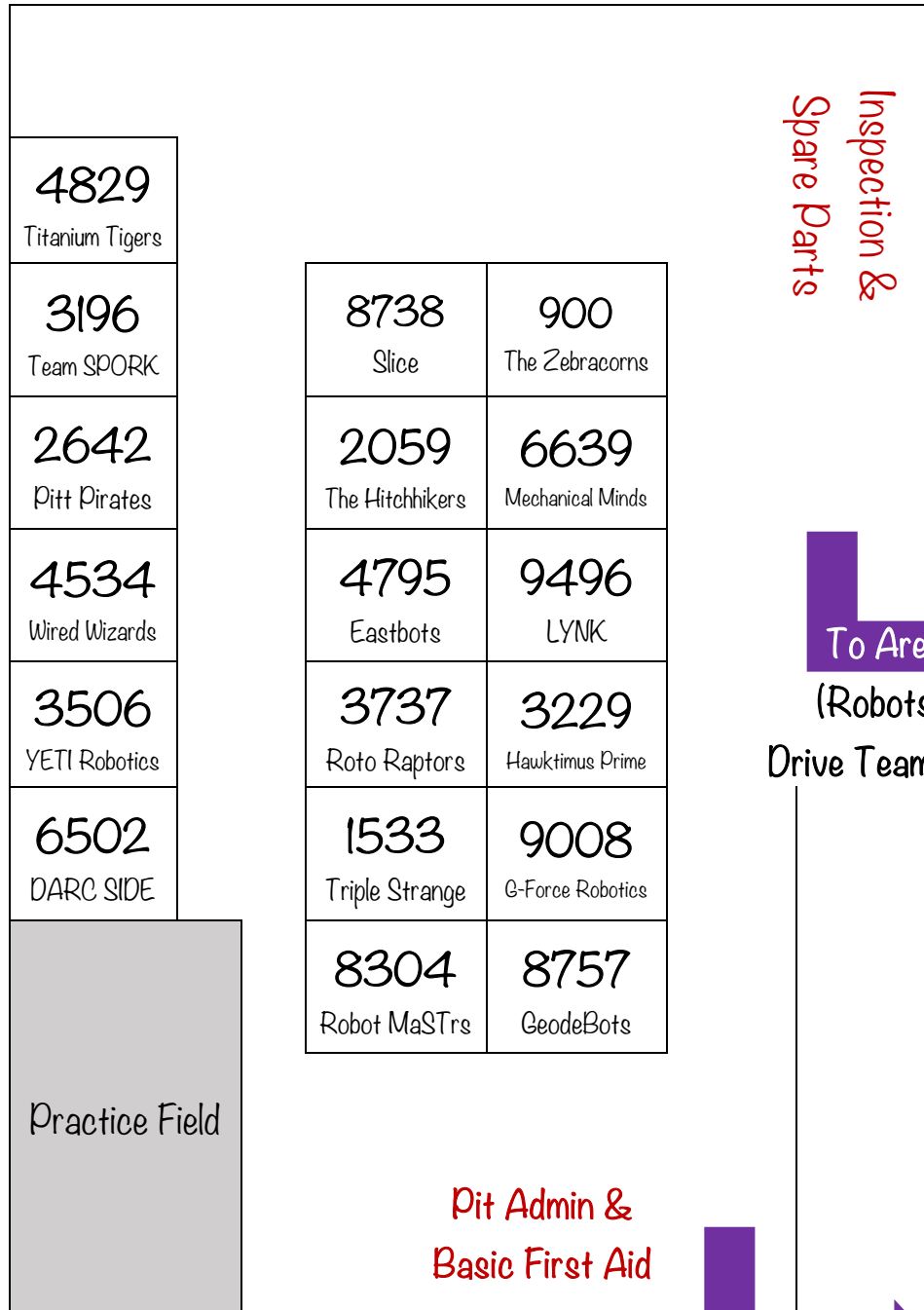
Team #	Team Name	City	County
587	The Hedgehogs	Hillsborough	Orange
1225	The Gorillas	Hendersonville	Henderson
2640	HOTBOTZ	Reidsville	Rockingham
3459	Team PyroTech	Cary	Wake
4290	Bots on Wheels	Charlotte	Mecklenburg
4561	TerrorBytes	RTP	Durham
4828	RoboEagles	Raleigh	Wake
5160	Chargers	Cary	Wake
6004	f(x) Robotics	Smithfield	Johnston
6500	GearCats	Raleigh	Wake
6729	RobCoBots	Lumberton	Robeson
6894	Iced Java	Mount Holly	Gaston
6932	SMART	Sylva	Jackson
7443	Jag-Wires	Spring Lake	Harnett
7763	Carrborobotics	Carrboro	Orange
7890	SeQuEnCe	Burlington	Alamance
8429	Valence Robotics	Durham	Durham
8727	Glitch 2.0	Asheville	Buncombe
9032	RoboWhales	Cary	Wake
9150	Labyrinth Robotics	Morganton	Burke
9297	BOGOBOTS	Hampstead	Pender
9298	Greeni3s	Arden	Buncombe

2<sup>nd</sup> Year Teams

- Reminders:**
- No Running
  - Safety Glasses must be worn at all times
  - Closed-Toe/Closed-heelled shoes ONLY
  - No Food or Drink in the Pits
  - Badges/wristbands should be visible at all times



# 2024 FIRST North Carolina FRC State Championship @ ECU Pit Map - Pit B



Team #	Team Name	City	County
900	The Zebracorns	Durham	Durham
1533	Triple Strange	Greensboro	Guilford
2059	The Hitchhikers	Apex	Wake
2642	Pitt Pirates	Greenville	Pitt
3196	Team SPORK	Mooresville	Iredell
3229	Hawktimus Prime	Holly Springs	Wake
3506	YETI Robotics	Charlotte	Mecklenburg
3737	Roto Raptors	Goldsboro	Wayne
4534	Wired Wizards	Wilmington	New Hanover
4795	Eastbots	Chapel Hill	Orange
4829	Titanium Tigers	Chapel Hill	Orange
6502	DARC SIDE	Durham	Durham
6639	The Mechanical Mind	Hickory	Catawba
8304	Robot MaSTrs	Morehead City	Carteret
8738	Slice	Fuquay Varina	Wake
8757	GeodeBots	Greensboro	Guilford
9008	G-Force Robotics	Clayton	Johnston
9496	LYNK	Forest City	Rutherford

	1 <sup>st</sup> Year Teams
	2 <sup>nd</sup> Year Teams

- Reminders:**
- No Running
  - Safety Glasses must be worn at all times
  - Closed-Toe/Closed-heeled shoes ONLY
  - No Food or Drink in the Pits
  - Badges/wristbands should be visible at all times

